

# Polymorphism

# Polymorphism

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- Sub-type polymorphism

```
void f(Shape s)
```

- Can pass in any sub-type of Shape

- Parametric polymorphism

```
void proc_elems(list[T])
```

- can pass in ANY T
- this is the kind in OCaml!

# Other kinds of polymorphisms

---

- Bounded polymorphism

- Like parametric, except can provide a bound

- ```
void proc_elems(list[T]) WHERE T <= Printable
```

- In Java syntax:

- ```
<T extends Printable> void p(list<T> l) {...}
```

# Other kinds of polymorphisms

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- Bounded polymorphism

- Like parametric, except can provide a bound

```
void proc_elems(list[T]) WHERE T <= Printable
```

- In Java syntax:

```
<T extends Printable> void p(list<T> l) {...}
```

- Hey... isn't this subtype polymorphism?

- Can't I just do?

```
void proc_elems(list[Printable])
```

- Yes, in this case, but on next slide...

# Other kinds of polymorphisms

---

- Bounded polymorphism

- Say we have:

- `T print_elem(T) WHERE T <= Printable`

- and we have

- a `Car car` which is printable, and
    - a `Shark shark` which is printable

# Other kinds of polymorphisms

---

- Bounded polymorphism

- Say we have:

```
T print_elem(T) WHERE T <= Printable
```

- and we have

- a `Car car` which is printable, and
- a `Shark shark` which is printable

- The following typechecks with bounded poly:

- `print_elem(car).steering_wheel`
- `print_elem(shark).teeth`

- But not if we use subtype poly (ie: if `print_elem` returns `Printable`)

# Other kinds of polymorphisms

---

- Bounded polymorphism

- Or as another example:

```
bool ShapeEq(T a, T b) WHERE T <= Shape
```

- Can call on

- (Rect, Rect)

- (Circle, Circle)

- **But not (Rect, Circle)**

- If we instead used Subtype poly would have:

```
bool ShapeEq(Shape a, Spape b)
```

- And this would allow (Rect, Circle)

# F-bounded polymorphism

---

- Comparable types and sort on them

# F-bounded polymorphism

---

- Comparable types and sort on them
- One option:

```
interface Comparable { bool lt(Object); }  
void sort(list<Comparable> l) { ... }
```

- But, this leads to several problems

# F-bounded polymorphism

---

- Comparable types and sort on them
- One option:

```
interface Comparable { bool lt(Object); }  
void sort(list<Comparable> l) { ... }
```

- But, this leads to several problems
- (1) Everything is comparable to everything
- Leads to annoying instance of tests in `lt`
  - Even if you have `bool lt(Comparable)`

# F-bounded polymorphism

---

- Comparable types and sort on them
- One option:

```
interface Comparable { bool lt(Object); }  
void sort(list<Comparable> l) { ... }
```

- But, this leads to several problems
- (2) Can accidentally override the wrong `lt`
- for example in `Cat` class, define `lt(Cat)`

# F-bounded polymorphism

---

- Another option:

```
interface Comparable<T> { bool lt(T); }  
Class Dog extends Comparable<Dog> { bool lt(Dog){..} }  
Class Cat extends Comparable<Cat> { bool lt(Cat){..} }
```

# F-bounded polymorphism

---

- Another option:

```
interface Comparable<T> { bool lt(T); }  
Class Dog extends Comparable<Dog> { bool lt(Dog){..} }  
Class Cat extends Comparable<Cat> { bool lt(Cat){..} }
```

- But now what does sort take?

# F-bounded polymorphism

---

- Another option:

```
interface Comparable<T> { bool lt(T); }  
Class Dog extends Comparable<Dog> { bool lt(Dog) {...} }  
Class Cat extends Comparable<Cat> { bool lt(Cat) {...} }
```

- But now what does sort take?

- Easy but doesn't quite work:

```
void sort(list<Comparable<Object> >l)
```

- F-bound:

```
void sort(list<T extends Comparable <T> > l) {  
    ... l.get(i).lt(l.get(j)) ...  
}
```

# Summary of polymorphism

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- Subtype
- Parametric
- Bounded
- F-bounded

# Back to OCaml

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- Polymorphic types allow us to reuse code
- However, not always obvious from staring at code
- But... Types never entered w/ program!

# Type inference

aka: how in the world does Ocaml figure out all the types for me ???

# Inferring types

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- Introduce unknown type vars
- Figure out equalities that must hold, and solve these equalities
- Remaining types vars get a forall and thus become the 'a, 'b, etc.

# Example 1

---

```
let x = 2 + 3;;
```

```
let y = string_of_int x;;
```

# Example 2

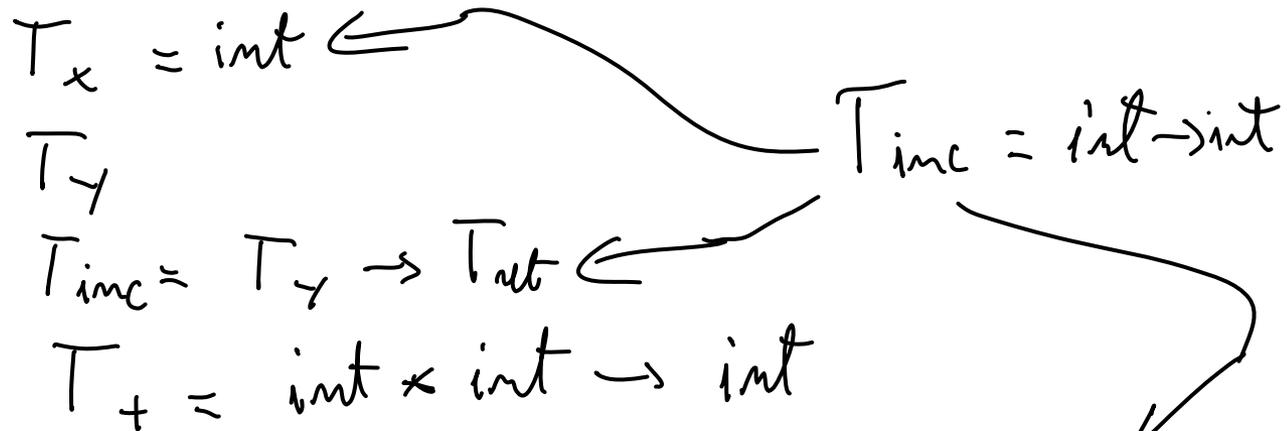
---

```
let x = 2 + 3;;  
let inc y = x + y;;
```

# Example 2

```
let x = 2 + 3;;  
let inc y = x + y;;
```

$T_x = \text{int}$  ←  
 $T_y$   
 $T_{\text{inc}} = T_y \rightarrow T_{\text{ret}}$  ←  
 $T_+ = \text{int} * \text{int} \rightarrow \text{int}$



For fn call equate arg types:  $T_x = \text{int}$ ,  $T_y = \text{int}$   
 $T_{\text{ret}} = \text{int}$

# Example 3

---

```
let foo x =  
  let (y, z) = x in  
  z - y;;
```

# Example 3

```
let ①foo x =  
  let (y, z) ②= x in  
  ③ z - y;;
```

①  $T_x$

①  $T_{foo} = T_x \rightarrow T_{ret} \rightarrow T_{foo} = int * int \rightarrow int$

②  $T_x = T_y * T_z$

③  $T_ = int * int \rightarrow int$

$\left. \begin{array}{l} T_z = int \\ T_y = int \\ T_{ret} = int \end{array} \right\}$

# Example 4

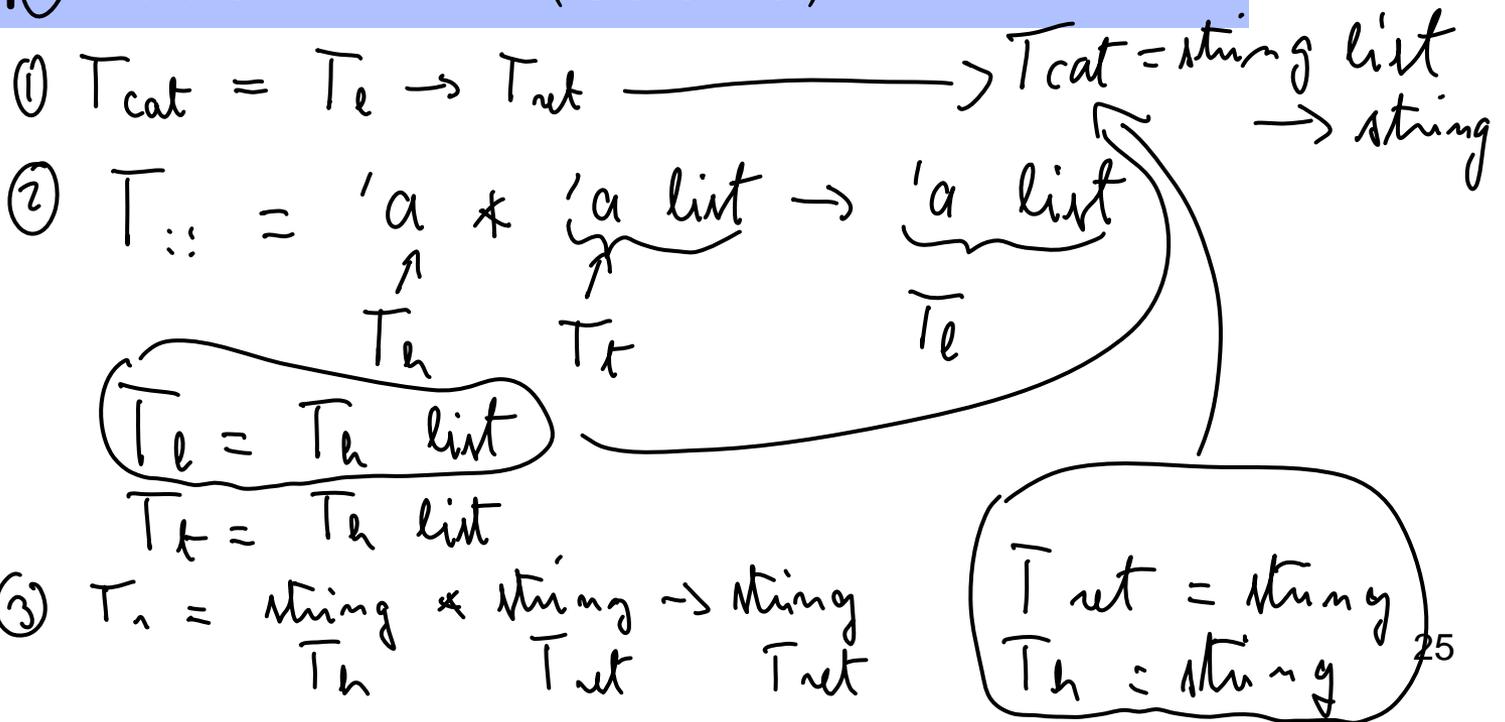
---

```
let rec cat l =  
  match l with  
  [] -> ""  
  | h::t -> h^(cat t)
```

# Example 4

*ML doesn't know what the function does, or even that it terminates.  
ML only knows its type!*

```
let rec ① cat l =  
  match l with  
  [] -> "" ③  
 | (z)h::t -> h ^ (cat t)
```



# Example 5

---

```
let rec map f l =  
  match l with  
  [] -> []  
  | h::t -> (f h) :: (map f t)
```

# Example 5

```
let rec① map f l =  
  match l with  
  | []② -> []  
  | h::t③ -> (f h)④::(map f t)
```

$$\textcircled{1} \quad T_{\text{map}} = T_f \rightarrow T_e \rightarrow T_{\text{map ret}}$$

$$\textcircled{2} \quad T_{::} = \begin{matrix} 'a * 'a \text{ list} \rightarrow 'a \text{ list} & T_a = T_h \\ T_h & T_f = T_h \text{ list} & T_e = T_h \text{ list} \end{matrix}$$

$$\textcircled{3} \quad T_f = T_h \rightarrow T_{f \text{ ret}}$$

$$\begin{aligned} \textcircled{4} \quad T_{\text{map ret}} &= T_{f \text{ ret list}} \\ T_{\text{map}} &= (T_h \rightarrow T_{f \text{ ret}}) \rightarrow T_h \text{ list} \rightarrow T_{f \text{ ret list}} \\ &= (a \rightarrow 'b) \rightarrow 'a \text{ list} \rightarrow 'b \text{ list} \end{aligned}$$

# Example 6

---

```
let compose (f, g) x = f (g x)
```

# Example 6

```
let compose (f, g) x = f (g x)
```

$$\textcircled{1} \quad T_{\text{compose}} = T_f * T_g \rightarrow T_x \rightarrow T_{\text{compose ret}}$$

$$\textcircled{2} \quad T_f = T_{g \text{ ret}} \rightarrow T_{\text{compose ret}}$$

$$\textcircled{3} \quad T_g = T_x \rightarrow T_{g \text{ ret}}$$

$$T_{\text{compose}} = (T_{g \text{ ret}} \rightarrow T_{\text{compose ret}}) * (T_x \rightarrow T_{g \text{ ret}}) \rightarrow T_x \rightarrow T_{\text{compose ret}}$$
$$('a \rightarrow 'b) * ('c \rightarrow 'a) \rightarrow 'c \rightarrow 'b$$

# Example 7

---

```
let rec fold f cur l =  
  match l with  
    [] -> cur  
  | h::t -> fold f (f h cur) t
```

# Example 7

```
let rec fold f cur l =  
  match l with  
  (2) [] -> cur  
  | h::t -> fold f (f h cur) t (4)
```

$$(1) T_{\text{fold}} = T_f \rightarrow T_{\text{cur}} \rightarrow T_l \rightarrow T_{\text{fold ret}}$$

$$(2) T_{\text{cur}} = T_{\text{fold ret}}$$

$$(3) T_l = T_h \text{ list} \quad T_f = T_h \text{ list}$$

$$(4) T_f = T_h \rightarrow T_{\text{cur}} \rightarrow T_{\text{cur}}$$

$$T_{\text{fold}} = (T_h \rightarrow T_{\text{cur}} \rightarrow T_{\text{cur}}) \rightarrow T_{\text{cur}} \rightarrow T_h \text{ list} \rightarrow T_{\text{cur}}$$
$$('a \rightarrow 'b \rightarrow 'b) \rightarrow 'b \rightarrow 'a \text{ list} \rightarrow 'b^{31}$$